

Week	Lesson Outcomes	Lesson activities	Pro Study	Resources
1	Induction ??			
2	Induction ??			
3	1-Introduciton of	1-recap everything that has been covered in		PC's
(Timeta	final design	their NEA in the first year, talk about the		Fusion, Blender, PureRef powerpoint
ble	2-Final Design	process and journey they have been on so far,		
Starts)	outcome	deciding on a final context, looking and		Blender addons:
	3- Final Design	different design styles, researching materials,		
	outcome	lighting, post production etc. Now and in the		Blender Kit, One Click Age
	4- Final design	run up to xmas students will be working on		
	outcome	their final outcomes.		
		Go through example on the help sheet to		
		show what is expected. There needs to be		
		Final renders (this may include		
		multiple different views and angles		
		(as shown in the example on the help		
		sheet, its one scene with multiple		
		cameras set up with different views		
		Clay renders of each view		
		Asset breakdown, showing each		
		model individually with no materials		
		and then with the material set up as		
		well		
		 Documentation explaining what they 		
		did, how they did it and why they did		
		it, ensuring they talking about any		
		creative decisions that they made		



		Show the full bender scene of the example	
		from Simon to show the set up and what	
		went into it, check students understanding of	
		what needs to go into their final piece	
		2-students continue to work on their final	
		piece	
		3- Students continue to work on their final	
		piece	
		4-Students continue to work on their final	
		piece	
4	1-Final Design	1- Students continue to work on their final	PC's
	Outcome	piece	Fusion, Blender, PureRef powerpoint
	2- Final Design	2- Students continue to work on their final	
	Outcome	piece	Blender addons:
	3- Final Design	3- Students continue to work on their final	
	Outcome	piece	Blender Kit, One Click Age
	4- Final Design	4- Students continue to work on their final	
	Outcome	piece	
5	1-Final Design	1- Students continue to work on their final	PC's
	Outcome	piece	Fusion, Blender, PureRef powerpoint
	2- Final Design	2- Students continue to work on their final	
	Outcome	piece	Blender addons:
	3- Final Design	3- Students continue to work on their final	
	Outcome	piece	Blender Kit, One Click Age
	4- Final Design	4- Students continue to work on their final	
	Outcome	piece	Take students folders in to mark and give feedback
6	1-Final Design	1- Students continue to work on their final	PC's
	Outcome	piece	Fusion, Blender, PureRef powerpoint
	2- Final Design	2- Students continue to work on their final	
	Outcome	piece	Blender addons:
	3- Final Design	3- Students continue to work on their final	
	Outcome	piece	Blender Kit, One Click Age



	4- Final Design	4- Students continue to work on their final	
	Outcome	piece	
7	1-Final Design	1- Students continue to work on their final	PC's
	Outcome	piece	Fusion, Blender, PureRef powerpoint
	2- Final Design	2- Students continue to work on their final	
	Outcome	piece	Blender addons:
	3- Final Design	3- Students continue to work on their final	
	Outcome	piece	Blender Kit, One Click Age
	4- Final Design	4- Students continue to work on their final	
	Outcome	piece	Take students folders in to mark and give feedback
8	1-Final Design	1- Students continue to work on their final	PC's
	Outcome	piece	Fusion, Blender, PureRef powerpoint
	2- Final Design	2- Students continue to work on their final	
	Outcome	piece	Blender addons:
	3- Final Design	3- Students continue to work on their final	
	Outcome	piece	Blender Kit, One Click Age
	4- Final Design	4- Students continue to work on their final	
	Outcome	piece	
9	1-Final Design	1- Students continue to work on their final	PC's
	Outcome	piece	Fusion, Blender, PureRef powerpoint
	2- Final Design	2- Students continue to work on their final	
	Outcome	piece	Blender addons:
	3- Final Design	3- Students continue to work on their final	
	Outcome	piece	Blender Kit, One Click Age
	4- Final Design	4- Students continue to work on their final	
	Outcome	piece	Take students folders in to mark and give feedback
Half			
term			
1	1-Final Design	1- Students continue to work on their final	PC's
	Outcome	piece	Fusion, Blender, PureRef powerpoint



	2- Final Design	2- Students continue to work on their final	Blender addons:
	Outcome	piece	
	3- Final Design	3- Students continue to work on their final	Blender Kit, One Click Age
	Outcome	piece	
	4- Final Design	4- Students continue to work on their final	
	Outcome	piece	
2	1-Final Design	1- Students continue to work on their final	PC's
	Outcome	piece	Fusion, Blender, PureRef powerpoint
	2- Final Design	2- Students continue to work on their final	
	Outcome	piece	Blender addons:
	3- Final Design	3- Students continue to work on their final	
	Outcome	piece	Blender Kit, One Click Age
	4- Final Design	4- Students continue to work on their final	
	Outcome	piece	Take students folders in to mark and give feedback
3	1-Final Design	1- Students continue to work on their final	PC's
	Outcome	piece	Fusion, Blender, PureRef powerpoint
	2- Final Design	2- Students continue to work on their final	
	Outcome	piece	Blender addons:
	3- Final Design	3- Students continue to work on their final	
	Outcome	piece	Blender Kit, One Click Age
	4- Final Design	4- Students continue to work on their final	
	Outcome	piece	
4	1-Final Design	1- Students continue to work on their final	PC's
	Outcome	piece	Fusion, Blender, PureRef powerpoint
	2- Final Design	2- Students continue to work on their final	
	Outcome	piece	Blender addons:
	3- Final Design	3- Students continue to work on their final	
	Outcome	piece	Blender Kit, One Click Age
	4- Final Design	4- Students continue to work on their final	
	Outcome	piece	Take students folders in to mark and give feedback
5	1-Final Design	1- Students continue to work on their final	PC's
	Outcome	piece	Fusion, Blender, PureRef powerpoint



	2- Final Design	2- Students continue to work on their final	
	Outcome	piece	Blender addons:
	3- Final Design	3- Students continue to work on their final	bletider addotts.
	Outcome	piece	Blender Kit, One Click Age
		4- Students continue to work on their final	blender Kit, One Click Age
	4- Final Design Outcome		
		piece	DC/-
6	1-Final evaluation of	1-Final evaluation of student's major piece of	PC's
		work. Students need to use the help sheet	Fusion, Blender, PureRef powerpoint
	folder and design	and refer to the specification and brief that	
	2- Final	they wrote at the end of their research	Blender addons:
	evaluation of	section. For students to push for the higher	
	folder and design	grades it is about the self-reflective journey	Blender Kit, One Click Age
	3- Final	they have been on in terms of skills and things	
	evaluation of	they have learnt during the process	Take students folders in to mark and give feedback
	folder and design	2-continue with final evaluation	
	4- Final	3- continue with final evaluation	
	evaluation of	4- continue with final evaluation	
	folder and design		
7	1- Final	1-Respond to feedback from final evaluation	PC's
	evaluation of	2- Respond to feedback from final evaluation	Fusion, Blender, PureRef powerpoint
	folder and design	3- Respond to feedback from final evaluation	
	2- Final	4- Respond to feedback from final evaluation	Blender addons:
	evaluation of		
	folder and design		Blender Kit, One Click Age
	3- Final	Final submission of NEA	
	evaluation of		
	folder and design		
	4- Final		
	evaluation of		
	folder and design		
Xmas			
Break			



1	1-Practice run	1-now that the NEA has been completed, this	PC's
	through of	half term is talking through and practicing for	Fusion, Blender, PureRef powerpoint
	summer exam	the 15 summer exam.	
	2- Practice run	Using past examples of themes given by the	Blender addons:
	through of	exam board, talk through the process of the	
	summer exam	exam prep that they are allowed/expected to	Blender Kit, One Click Age
	3- Practice run	do for the exam.	
	through of	They will need to do a mini version of the NEA	
	summer exam	based on one of the themes given by the	
	4- Practice run	exam board. This prep can then be used in the	
	through of	exam where they will have 15 hours to	
	summer exam	produce a final set of renders of their idea	
		2-students to work on their mock exam prep	
		folder	
		3- students to work on their mock exam prep	
		folder	
		4- students to work on their mock exam prep	
		folder	
2	1- Practice run	1- students to work on their mock exam prep	PC's
	through of	folder	Fusion, Blender, PureRef powerpoint
	summer exam	2- students to work on their mock exam prep	
	2- Practice run	folder	Blender addons:
	through of	3- students to work on their mock exam prep	
	summer exam	folder	Blender Kit, One Click Age
	3- Practice run	4- students to work on their mock exam prep	Take students folders in to most, and sine foodbook
	through of	folder	Take students folders in to mark and give feedback
	summer exam 4- Practice run		
	through of		
	summer exam		
3	1- Practice run	1- students to work on their mock exam prep	PC's
3	through of	folder	Fusion, Blender, PureRef powerpoint
	summer exam	loidei	r asion, bienaer, raiener powerpoint
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	2- Practice run	2- students to work on their mock exam prep	Blender addons:
	through of	folder	
	summer exam	3- students to work on their mock exam prep	Blender Kit, One Click Age
	3- Practice run	folder	
	through of	4- students to work on their mock exam prep	
	summer exam	folder	
	4- Practice run		
	through of		
	summer exam		
4	1- Practice run	1- students to work on their mock exam prep	PC's
	through of	folder	Fusion, Blender, PureRef powerpoint
	summer exam	2- students to work on their mock exam prep	
	2- Practice run	folder	Blender addons:
	through of	3- students to work on their mock exam prep	
	summer exam	folder	Blender Kit, One Click Age
	3- Practice run	4- students to work on their mock exam prep	
	through of	folder	Take students folders in to mark and give feedback
	summer exam		
	4- Practice run		
	through of		
	summer exam		
5	1- Practice run	1-Mock exam	PC's
	through of	2- Mock exam	Fusion, Blender, PureRef powerpoint
	summer exam	3- Mock exam	
	2- Practice run	4- Mock exam	Blender addons:
	through of		
	summer exam		Blender Kit, One Click Age
	3- Practice run		
	through of		
	summer exam		
	4- Practice run		
	through of		
	summer exam		



6	1- Practice run	1- Mock exam	PC's
	through of	2- Mock exam	Fusion, Blender, PureRef powerpoint
	summer exam	3- Mock exam	
	2- Practice run	4- Mock exam	Blender addons:
	through of		
	summer exam		Blender Kit, One Click Age
	3- Practice run		
	through of		Take students folders in to mark and give feedback
	summer exam		<u></u>
	4- Practice run		
	through of		
	summer exam		
Half			
term			
1	1-Exam prep	1-the exam contexts are released on Feb 1 st .	PC's
	based on the	share with students and discuss best	Fusion, Blender, PureRef powerpoint
	contexts released	pathways, types of projects etc. give them	
	by the exam	time to discuss in groups and start to research	Blender addons:
	board.	possible areas they might look into	
	2- Exam prep	2-students to work on the exam prep folder	Blender Kit, One Click Age
	based on the	3- students to work on the exam prep folder	
	contexts released	4- students to work on the exam prep folder	
	by the exam		
	board.		
	3- Exam prep		
	based on the		
	contexts released		
	by the exam		
	board.		
	4- Exam prep		
	based on the		
	contexts released		



	by the exam board.		
2	1- Exam prep	1- students to work on the exam prep folder	PC's
	based on the	2- students to work on the exam prep folder	Fusion, Blender, PureRef powerpoint
	contexts released	3- students to work on the exam prep folder	
	by the exam	4- students to work on the exam prep folder	Blender addons:
	board.		
	2- Exam prep		Blender Kit, One Click Age
	based on the		
	contexts released		Take students folders in to mark and give feedback
	by the exam		
	board.		
	3- Exam prep		
	based on the		
	contexts released		
	by the exam		
	board.		
	4- Exam prep		
	based on the		
	contexts released		
	by the exam		
	board.		
3	1- Exam prep	1- students to work on the exam prep folder	PC's
	based on the	2- students to work on the exam prep folder	Fusion, Blender, PureRef powerpoint
	contexts released	3- students to work on the exam prep folder	
	by the exam	4- students to work on the exam prep folder	Blender addons:
	board.		
	2- Exam prep		Blender Kit, One Click Age
	based on the		
	contexts released		
	by the exam		
	board.		



	2 5		
	3- Exam prep		
	based on the		
	contexts released		
	by the exam		
	board.		
	4- Exam prep		
	based on the		
	contexts released		
	by the exam		
	board.		
4	1- Exam prep	1- students to work on the exam prep folder	PC's
	based on the	2- students to work on the exam prep folder	Fusion, Blender, PureRef powerpoint
	contexts released	3- students to work on the exam prep folder	
	by the exam	4- students to work on the exam prep folder	Blender addons:
	board.		
	2- Exam prep		Blender Kit, One Click Age
	based on the		, G
	contexts released		Take students folders in to mark and give feedback
	by the exam		
	board.		
	3- Exam prep		
	based on the		
	contexts released		
	by the exam		
	board.		
	4- Exam prep		
	based on the		
	contexts released		
	by the exam		
	board.		
5		1 students to work on the average area folder	PC's
)	1- Exam prep based on the	1- students to work on the exam prep folder	
		2- students to work on the exam prep folder	Fusion, Blender, PureRef powerpoint
	contexts released	3- students to work on the exam prep folder	



	by the exam	4- students to work on the exam prep folder	Blender addons:
	board.		
	2- Exam prep		Blender Kit, One Click Age
	based on the		
	contexts released		
	by the exam		
	board.		
	3- Exam prep		
	based on the		
	contexts released		
	by the exam		
	board.		
	4- Exam prep		
	based on the		
	contexts released		
	by the exam		
	board.		
6	1- Exam prep	1- students to work on the exam prep folder	PC's
	based on the	2- students to work on the exam prep folder	Fusion, Blender, PureRef powerpoint
	contexts released	3- students to work on the exam prep folder	
	by the exam	4- students to work on the exam prep folder	Blender addons:
	board.		
	2- Exam prep		Blender Kit, One Click Age
	based on the		
	contexts released		Take students folders in to mark and give feedback
	by the exam		
	board.		
	3- Exam prep		
	based on the		
	contexts released		
	by the exam		
	board.		





	4- Exam prep		
	based on the		
	contexts released		
	by the exam		
	board.		
Easter			
Break			
1	1-Exam	1-Exam	PC's
	2-Exam	2-Exam	Fusion, Blender, PureRef powerpoint
	3- Exam	3- Exam	
	4-Exam	4-Exam	Blender addons:
			Blender Kit, One Click Age
2	1-	1-	PC's
2	2-	2-	Fusion, Blender, PureRef powerpoint
	3-	3-	r asion, biender, r arener powerpoint
	4-	4-	Blender addons:
			Blender Kit, One Click Age
			Dienaer kity one enekrige
3	1-	1-	PC's
	2-	2-	Fusion, Blender, PureRef powerpoint
	3-	3-	
	4-	4-	Blender addons:
			Blender Kit, One Click Age
4	1-	1-	PC's
	2-	2-	Fusion, Blender, PureRef powerpoint
	3-	3-	
	4-	4-	Blender addons:



			Blender Kit, One Click Age
			3 1 1 1 3 1
5	1-	1-	PC's
	2-	2-	Fusion, Blender, PureRef powerpoint
	3-	3-	
	4-	4-	Blender addons:
			Blender Kit, One Click Age
			Siender my one silentinge
Half	1-	1-	
term	2-	2-	
	3-	3-	
	4-	4-	
1	Study Leave		
2	Study Leave		
3	Study Leave		
4	Study Leave		
5	Study Leave		
6	Study Leave		
7	Study Leave		
When student			
student			

/	Study Leave	
When		
student		
S		
return		
start		
design		
final		
piece		